

BEEM - Android XMPP - Bug #368

Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection

07/17/2011 01:10 AM - Anonymous

Status:	Closed	Start date:	07/17/2011
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Locale:	
Affected version:	hg		
Description			
This happens when I try to reconnect after what I've described in the issue #364			
E/ActivityThread(2516): Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection com.beem.project.beem.ui.LoginAnim\$LoginServiceConnection@40746e68 that was originally bound here			
E/ActivityThread(2516): android.app.ServiceConnectionLeaked: Activity com.beem.project.beem.ui.LoginAnim has leaked ServiceConnection com.beem.project.beem.ui.LoginAnim\$LoginServiceConnection@40746e68 that was originally bound here			
E/ActivityThread(2516): at android.app.LoadedApk\$ServiceDispatcher.<init>(LoadedApk.java:938)			
E/ActivityThread(2516): at android.app.LoadedApk.getServiceDispatcher(LoadedApk.java:833)			
E/ActivityThread(2516): at android.app.ContextImpl.bindService(ContextImpl.java:890)			
E/ActivityThread(2516): at android.content.ContextWrapper.bindService(ContextWrapper.java:347)			
E/ActivityThread(2516): at com.beem.project.beem.ui.LoginAnim.onStart(LoginAnim.java:117)			
E/ActivityThread(2516): at android.app.Instrumentation.callActivityOnStart(Instrumentation.java:1129)			
E/ActivityThread(2516): at android.app.Activity.performStart(Activity.java:3791)			
E/ActivityThread(2516): at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:1731)			
E/ActivityThread(2516): at android.app.ActivityThread.handleLaunchActivity(ActivityThread.java:1784)			
E/ActivityThread(2516): at android.app.ActivityThread.access\$1500(ActivityThread.java:123)			
E/ActivityThread(2516): at android.app.ActivityThread\$H.handleMessage(ActivityThread.java:939)			
E/ActivityThread(2516): at android.os.Handler.dispatchMessage(Handler.java:99)			
E/ActivityThread(2516): at android.os.Looper.loop(Looper.java:123)			
E/ActivityThread(2516): at android.app.ActivityThread.main(ActivityThread.java:3835)			
E/ActivityThread(2516): at java.lang.reflect.Method.invokeNative(Native Method)			
E/ActivityThread(2516): at java.lang.reflect.Method.invoke(Method.java:507)			
E/ActivityThread(2516): at com.android.internal.os.ZygoteInit\$MethodAndArgsCaller.run(ZygoteInit.java:841)			
E/ActivityThread(2516): at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:599)			
E/ActivityThread(2516): at dalvik.system.NativeStart.main(Native Method)			
Related issues:			
Is duplicate of Bug #367: Activity com.beem.project.beem.ui.LoginAnim has lea...			New 07/17/2011

History

#1 - 07/17/2011 01:16 AM - Tomas Touceda

It seems this happens when I start Beem and then block the phone. If I "keep it alive" long enough, it logs in just fine.

#2 - 02/21/2012 02:39 PM - Frédéric Barthéléry

- Status changed from New to Feedback

Does it still happens in the 0.1.7 release ?

#3 - 06/22/2012 12:37 PM - Frédéric Barthéléry

- Status changed from Feedback to Resolved

#4 - 08/10/2012 08:08 AM - Frédéric Barthéléry

- Status changed from Resolved to Closed